Lesson Plan

Name of the Faculty:	Dr. Bhawna Sharma
Discipline:	B.Tech (CSE)
Semester:	8 th
Subject:	Computer Graphics(PE-CS-
	A404A)
Work Load (Lecture/Practical) per week (In hours):	Lecture-3

S.No	Lectures No.	Topics Topic (Including Assignment/Test/Quiz)	Pedagogy (PPT/Chalk and Board/Video Recording /Activity/Case Study)
1.	L1	Computer Graphics applications	PPT
2.	L2	Display Devices	Video
3.	L3	Point & Positioning Devices	Video
4.	L4	Plotting Techniques for point and Line	PPT
5.	L5	Line drawing algorithms	PPT
6.	L6	DDA Line drawing algorithm	PPT
7.	L7	Bresenhams's Circle drawing algorithm	PPT
8.	L8	Bresenhams's Circle drawing algorithm: Numericals	PPT
9.	L9	Filled area algorithms	PPT
10.	L10	Boundary filled algorithm	PPT
11.	L11	Scan line Polygon filling	PPT
12.		Assignment1: Numericals on line and circle drawing algorithms	
13.	L12	Window to view port transformation	Chalk and Board
14.	L13	Window to view port mapping	Chalk and Board
15.	L14	Two Dimensional transformation	PPT
16.	L15	translation, scaling, rotation	PPT
17.	L16	reflection and Shear	PPT
18.	L17	Homogeneous Coordinate system	PPT
19.	L18	3-D transformation: Rotation, Shear, translation	PPT
20.	L19	Numerical Problems of transformation viewing pipeline	PPT
21.		Assignment2: Numericals of 2D and 3D transformations	
22.	L20	Clipping	Chalk and Board
23.	L21	Point & Line clipping algorithm	Chalk and Board
24.	L22	4-bit code algorithm	PPT
25.	L23	Cohen-Sutherland Line clipping algorithm	PPT
26.	L24-	Liang-Barsky line clipping algorithm	PPT
27.	L25	Polygon clipping: Sutherland-Hodgeman Polygon clipping algorithm	PPT
28.	L26	Curve clipping, Text clipping	PPT

29.	L27	Projection: Parallel, Perspective	PPT	
30.	L28	Parallel Projection	PPT	
31.	L29	Perspective Projection	PPT	
32.	L30	Vanishing Points	PPT	
33.		Assignment 3: Compare parallel and perspective		
		projection		
34.	L31	Representation of 3-D Curves and Surfaces	PPT	
35.	L32	Interpolation and approximation alpines	PPT	
36.	L33	Parametric conditions	PPT	
37.	L34	Geometric continuity conditions	PPT	
38.	L35	Beizer curves and surfaces	PPT	
39.	L36	Properties of beizer curves	PPT	
40.	L37	Beizer surfaces	PPT	
41.	L38	Hidden Surfaces removal	PPT	
42.	L39	Hidden surface elimination	PPT	
43.	L40	Depth buffer algorithm	PPT	
44.	L41	Scan line coherence and,	PPT	
45.	L42	Area coherence algorithm	PPT	
46.	L43	Painter's algorithm	PPT	

Lesson Plan

Nam	e of the Fa	aculty:	Er. Alisha Gupta	
Discipline:			B.Tech (CSE)	
Seme	ester:		8th	
Subject: Cyber Se			Cyber Security (OE-C	S-402A)
Worl	k Load (L	ecture/Practical) per week (In hours):	Lecture-3	
		, , , , , , , , , , , , , , , , , , ,		
C N-	T4	TTL		
S.No	Lecture No.	Theory Tonio (Including Assignment/Test/Or	-:-)	Dodo oo oo (
		Topic (Including Assignment/Test/Qu	Pedagogy (PPT/Chalk and Board/Video Recording /Activity/Case Study)	
1.	L1	Unit-1: Fundamentals of Cyber Crime, N Crime	Nature & Scope of Cyber	Chalk & Board
2.	L2	Types of Cyber Crime: crime against ind property, Cyber extortion, Drug trafficki		Chalk & Board
3.	L3	Cryptanalysis-steganography, stream & block ciphers	block ciphers, modern	Chalk & Board
4.	L4	Block cipher principles, Shannon's theor	Chalk & Board	
5.	L5	Data Encryption Standard (DES), strengt and linear crypt analysis of DES	PPT, Chalk & Board	
6.	L6	Block cipher modes of operations		Chalk & Board
7.	L7	Triple DES-AES		Chalk & Board
8.	L8	Doubt Session		
9.		Assignment		On Paper
10.	L9	Unit-2: Integrity checks and authenticati message digest algorithm	on algorithms, MD5	PPT, Chalk & Board
11.	L10	Secure Hash Algorithm (SHA)		PPT, Chalk & Board
12.	L11	Digital Signatures, authentication protocols		Chalk & Board
13.	L12	Digital signature standards (DSS)		Chalk & Board
14.	L13	Proof of digital signature algorithm, authentication application		Chalk & Board
15.	L14	Kerberos and X.509		Chalk & Board
16.	L15	Directory authentication service, electronic mail security		Chalk & Board
17.	L16	Pretty good privacy (PGP), S/MIME		Chalk & Board
18.	L17	Revision		
19.		Quiz		Online
20.	L18	Unit-3: Introduction to cyber-attacks: pattacks, Cyber-crime prevention methods		Chalk & Board
		mander, Cycor crime prevention methods	<u> </u>	

21.	L19	Application security (Database, E-mail and Internet), Data	PPT
		Security Considerations-Backups, Archival Storage and Disposal	
		of Data	
22.	L20	Security Technology-Firewall and VPNs, Intrusion Detection	Chalk & Board
23.	L21	Access Control, Hardware protection mechanisms, OS Security	Chalk & Board
24.	L22	Web Security: Secure socket layer and transport layer	Chalk & Board
25.	L23	Security-secure electronic transaction (SET)	Chalk & Board
26.	L24	System security: Intruders-Viruses and related threats	Chalk & Board
27.	L25	Firewall design principles, trusted systems	Chalk & Board
28.		Assignment-2	Chalk & Board
29.	L26	Unit-4: Digital Forensics: Introduction to Digital Forensics,	PPT
		historical background of digital forensics, Software and Hardware	
30.	L27	Need, special tools and techniques digital forensic life cycle	PPT
31.	L28	Challenges in digital forensic	PPT
32.	L29	Law Perspective: Introduction to the Legal Perspectives of	Chalk & Board
		Cybercrimes and Cyber security	
33.	L30	Cybercrime and the Legal Landscape around the World, Why Do	Chalk & Board
		We Need Cyber laws, Cybercrime Scenario in India,	
34.	L31	Digital Signatures	Chalk & Board
35.	L32	Indian IT Act 2000	PPT, Chalk & Board
36.	L33	Cybercrime and Punishment	PPT, Chalk & Board
37.	L34	IP Security: Architecture-Authentication header, Encapsulating	Chalk & Board
		security payloads	
38.	L35	Combining security associations, key management	Chalk & Board
39.	L36	Doubt Session	

Lesson Plan

Name of the Faculty:	Er. Priyanka
Discipline:	B.Tech (CSE)
Semester:	8th
Subject:	Web and Internet Technology(OE-CS-
	410A)
WorkLoad(Lecture/Practical) perweek(Inhours):	Lecture-3

S.No	Lect ure No.	Theory			
		Topic(IncludingAssignment/Test/Quiz)	Pedagogy (PPT/Chalk and Board/Video Recording /Activity/Case Study)		
1.	L1.	Internet, Growth of internet, anatomy of internet	Chalk and Board		
2.	L2.	Internet history, Internet terminology, application	PPT, Chalk and Board		
3.	L3.	Governance on the internet.	Chalk and Board		
4.	L4.	Impact of internet on society	Chalk and Board		
5.	L5.	Role of information architect	Chalk and Board		
6.	L6.	Collaboration and communication	Chalk and Board		
7.	L7.	Organizing information	Chalk and Board, PPT		
8.	L8.	Organizing web sites and intranets	PPT, Chalk and Board		
9.	L9.	Creating cohesive organization system	Chalk and Board		
10.	L10	Designing navigation systems	Chalk and Board, PPT		
11.	L11	Types of navigation system	Chalk and Board, PPT		
12.	L12.	Integrated navigation elements, Searching your web sites	Chalk and Board		
13.	L13.	Designing the Search interface	Chalk and Board		
14.		Assignment Topic:Unit-1 and Test	Offline		
15.	L14.	Hardware requirement	Chalk and Board		
16.	L15.	Selection modem, Software requirement	Chalk and Board		
17.	L16.	Modem configuration ,common terminology	Chalk and Board		

18.	L17.	Node ,Host, Workstation ,Bandwidth	Chalk and Board
19.	L18.	Interoperability ,network administrator	Chalk and Board
20.	L19.	Network Security ,network components	Chalk and Board
21.	L20	Servers ,Clients, Communication medias,	Chalk and Board
22.	L21	Email ,News ,Firewall	Chalk and Board
23.	L22	Introduction to XHTML and HTML5	Chalk and Board
24.	L23.	Origins and Evolution of HTML and XHTML	Chalk and Board
25.	L24	Basic syntax, Standard XHTML document structure	Chalk and Board and PPT
26.	L25	Basic text markup ,images	Chalk and Board and PPT
27.	L26	Hypertext ,links ,lists, Tables ,forms	Chalk and Board and PPT
28.	L27	Difference between HTML and XHTML	Chalk and Board
29.	L28	Cascading style sheets ,introduction	Chalk and Board
30.	L29	Levels of style sheet, Style specification formats	Chalk and Board
31.	L30.	Selector Forms , Property value forms	Chalk and Board
32.	L31.	Font properties ,list properties, Color, Alignment of text	Chalk and Board
33.	L32	Box Model, Background images, Design with Functions	Chalk and Board
34.		Query Session Unit-2	Offline
35.		Assignment-2	Offline
36.	L33	Introduction to python ,Application of python	Chalk and Board and PPT
37.	L34.	Data types, Branching programs	Chalk and Board, PPT
38.	L36	Iteration ,Function and scoping ,	Chalk and Board
39.	L37	Recursion and global variables	Chalk and Board
40.	L38.	Creation , insertion , Deletion of items	Chalk and Board, PPT
41.	L39.	Abstract data types and classes ,inheritance	Chalk and Board
42.	L40.	Encapsulation and information hiding, File handling	Chalk and Board,
43.	L41	Exception handling database ,File check,	Chalk and Board,
		m 11	CI II I I I I
44.	L42	Table creation, Insertion, deletion of data	Chalk and Board